

ASEAN-IPR

Project Summary Report:

YOUTH AND TECH: UTILISING TECHNOLOGY AS AN INSTRUMENT OF PEACE

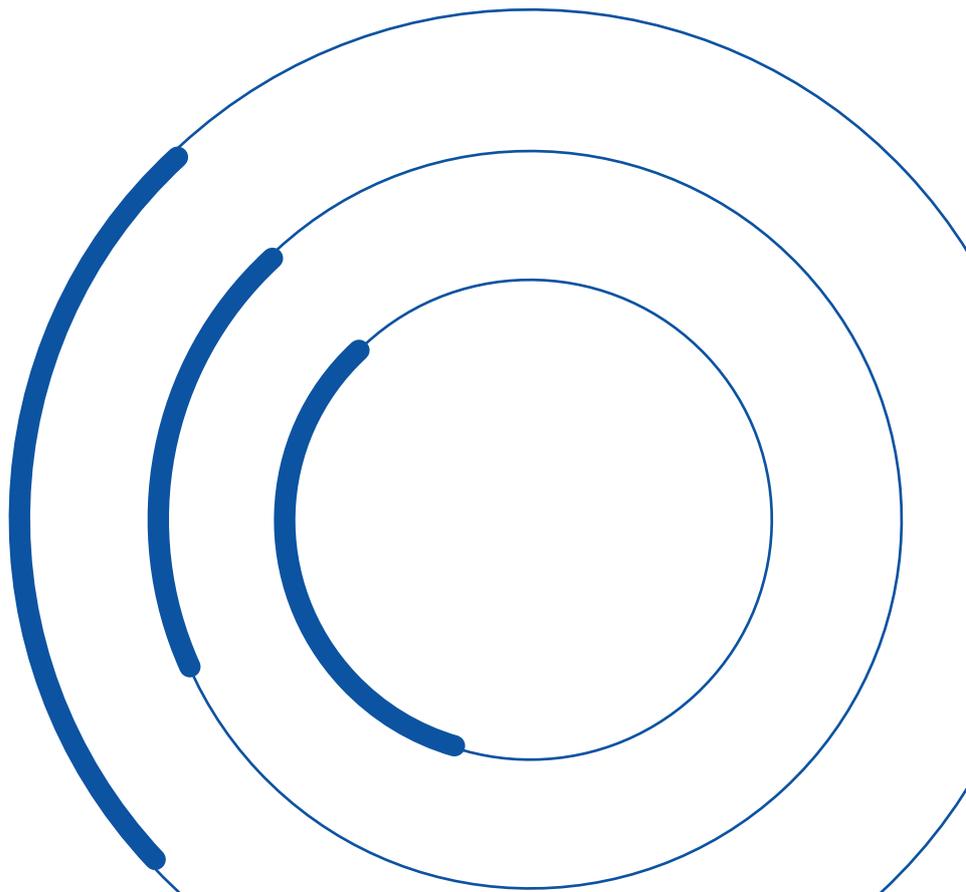
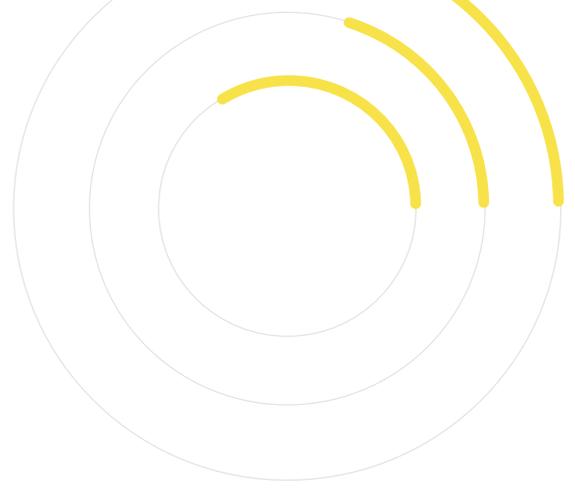
ASEAN Institute for
Peace and Reconciliation



ASEAN-IPR

Project Summary Report:

**YOUTH AND TECH:
UTILISING TECHNOLOGY AS AN
INSTRUMENT OF PEACE**



Preface



A survey done by the World Economic Forum revealed that the young in Southeast Asia have shown remarkable resilience in the face of COVID-19. According to the said study the pandemic has created a permanent digital transformation for young people. ASEAN youths have used the lockdown to learn new skills. At the same time, young entrepreneurs have accelerated the move to e-commerce.

If COVID-19 has been a test of resilience and adaptability, young people in South East Asia have passed with flying colors. By turning to the digital world to stay connected, they have emerged as more creative, skilled, and ready to grasp opportunities in a post-COVID world. This is proof that information and communication technology (ICT) plays an increasingly important role in the lives of the youth.

At the same time, it is important to note that ASEAN continues to address many concerns that the youth are faced with today such as violent extremism, hate speeches which are many times found in their daily lives mostly through the social media. Quoting from UNESCO (2021) that the effects of these technologies are holistic in the everyday: they affect their schooling, physical and mental health, entertainment, socio-cultural development, political life, among other aspects, the perceptions, assessments and experiences of young are not often considered. No country in the region is immune to these challenges. Therefore, it is pertinent to ensure that the determination by the ASEAN youth who have voiced some three years ago in spearheading the promotion of narratives of peace, tolerance and pluralism is strengthened.

The “Youth Declaration on Peace and Tolerance”, among others recommended ASEAN to facilitate its Youth to: “Create and promote narratives of peace, tolerance, and pluralism through various platforms such as art, creative industry, as well as information and communication technology (ICT) – including social media.”

It is considering these developments the ASEAN Institute for Peace and Reconciliation (ASEAN-IPR) tasked to conduct research and capacity-building initiatives on peace, conflict management, and conflict resolution in the region, decided to hold The Youth-Tech Workshop. The said Workshop and Training is aimed to synergize existing ASEAN youth activities in building peace and understanding and serve as a platform for further networking of ASEAN youth, promote positive narratives of peace, and provide capacity building through the use of Information and Communication Technology (ICT).

A training module will be used at the Youth-Tech Workshop. In developing this module, the project team will also involve experts from the ASEAN Member States to give feedback to the Draft Module. The module was revised according to inputs received during the workshop and further finalized as a Module on Youth and Technology. The upcoming Module on Youth and Technology may be used in future regional youth projects as a guideline to conduct creative projects in technology, particularly the use of ICT to create positive narratives of peace. Therefore, the outcome of this workshop can also reach many young people in the region. In other words, this module will be used as training material for

young people to promote peace. ASEAN-IPR would have the copyright for the module.

Words of appreciation and gratitude are extended to those who have contributed to the implementation of the Workshop and Training as follows:

1. The members of the Governing Council of ASEAN-IPR for supporting this project;
2. The Government of the Republic of Korea (ROK) through their Mission to ASEAN for their generosity in supporting this project as well as the ASEAN Korea Project Management Team (AKPMT) for their invaluable cooperation;
3. Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR and the officers of the ASEAN-IPR Secretariat as the proponent of the project;
4. The Human Rights Division, ASEAN Secretariat;
5. Speakers, Moderators, Trainers and Mentors as well as participants from ASEAN member states;

6. The Ministry of Foreign Affairs of Indonesia, in particular the Directorate for Political and Security Cooperation, Directorate-General for ASEAN Cooperation Republic of Indonesia;
7. H.E. Ambassador Umar Hadi, the Indonesian Representative to the ASEAN-IPR Governing Council for his contribution in the final stages of the project.

A special tribute to the project manager of the youth and tech project who has done her utmost together with her team from the ASEAN Youth Organization/AYO. Words of gratitude also goes to the regional consultant, the Consultant from the ROK.

In conclusion, Youth has the potential as one of the prime users of the IT in bringing positive changes in the society. They are the ones who can make a difference by participating and contributing in the efforts towards a sustainable foundation for peace and harmony in a society. The Youth have the quality to change the world. They have a very positive energy in themselves.

Ambassador Artauli RMP Tobing
Indonesian Representative to the Advisory
Board of the ASEAN-IPR



Table of Contents

Preface	i
1. Preparation for the Development of the Draft Module	1
2. Implementation	
a. First Expert Meeting	1
b. Youth and Technology Workshop	4
c. Second Expert Meeting	6
3. Lessons Learned	
a. Module Content	11
b. Technical Details	12
4. Documentation	
a. First Expert Meeting	13
b. Youth and Technology Workshop and Training	15
c. Second Expert Meeting	18

Annex

First Expert Meeting	
a. List of Attendees	22
b. Program Agenda	23
Youth and Technology Workshop	
a. Proponent, Implementing Agency	25
b. List of Attendees	
i. Plenary Session Speakers and Moderators	26
ii. Plenary Session Participants	27
iii. Training Session Trainers and Mentors	35
iv. Training Session Participants	36
c. Program Agenda	37
Second Expert Meeting	
a. List of Attendees	45
b. Program Agenda	46
Publication	47

1

Preparation for the Development of the Draft Module

The Module Team conducted two informal consultation sessions with ASEAN youths on March 10th and 11th, 2021. The informal consultation sessions were attended by 25 youths from the 10 ASEAN Member States and each lasted approximately two hours. The purpose of the sessions was to gather initial information regarding ASEAN youths' perspectives on peace and ICT development in the region. From the sessions, the Module Team found that most ASEAN youths only understood peace in its traditional form, namely, the absence of conflict. In addition, ICT was never considered as a possible tool to promote peace narratives, but rather as a tool to connect and express themselves.

One of the challenges encountered at this point was being able to gather youth representatives from all 10 ASEAN Member States to participate in the informal consultation sessions. The sessions were held in the evenings during weekdays, therefore, not that many youths that have been invited to participate were able to attend. Furthermore, it was challenging to start narrowing down topics and developing an outline for the Training Module as there is so much information relevant to youth, peace, and ICT that could be included in the Module.

2

Implementation

a. First Expert Meeting

Overview of the First Expert Meeting

1. The First Expert Meeting was convened on Thursday-Friday, 19-20 August 2021 via Zoom. This Meeting was the first activity of the Youth and Technology (Youth-Tech) Project. The purpose of the First Expert Meeting was to gather initial feedback on the first draft of the Module on Youth and Technology that has been developed by the Regional Consultant.
2. Each ASEAN Member State (AMS) was represented by at least one nominated

expert or observer in the field of peace, technology (particularly Information and Communications Technology) or youth. All AMS were represented in this Meeting, thus the regional aspect was ensured in the discussion of the Module. The composition of experts and observers are as follow:

Seven experts:

1. Mr. Bong Chansambath (Cambodia)
2. Dr. Lina Alexandra (Indonesia)
3. Mr. Mohamed Kheirulnaim bin Mohamed Danial (Malaysia)
4. Prof. Dr. Min Maung Maung (Myanmar)
5. Mr. Adolf F. Aguilar (the Philippines)
6. Mr. Mohamed Irshad (Singapore)
7. Dr. Akalak Yimwilai (Thailand)

Three observers:

1. Ms. Khairunnisa Najibah Haji Saidin (Brunei Darussalam)
2. Mr. Phoukhaoka Sacklokham (Lao PDR)
3. Ms. Nguyen Thuy (Vietnam)

3. The First Expert Meeting commenced with opening remarks from Ambassador I Gusti Agung Wesaka Puja, Executive Director of the ASEAN Institute for Peace and Reconciliation (ASEAN-IPR), to introduce ASEAN-IPR and explain the Youth-Tech Project as part of the ASEAN-IPR Capacity Building Programme.
4. The first part of the discussion began with a presentation from Ms. Yulia Supadmo, Regional Consultant of the Youth-Tech Project, which encompasses a general overview of the project and Draft Module on Youth and Technology. The Regional Consultant then invited the experts and observers to introduce themselves and share general comments and feedback on

the Draft Module. Prior to the First Expert Meeting, the Draft Module was shared to gain initial feedback from the experts. Several experts gave their feedback in a written format and others shared their views verbally during this session. Based on this initial feedback, 'Youth and Digital Technology for Peace' was decided as the fitting title for the Module.

4. The discussion then continued in smaller groups. The experts and observers were divided into three groups to give feedback on the content of the Draft Module based on their areas of expertise: peace, technology (ICT), and/or youth. The first group, which focused on peace, consisted of experts from Cambodia, Indonesia and Vietnam. Several suggestions from the experts include the need to add case studies of traditional and non-traditional forms of peace, ASEAN's experiences on peace issues and how the youth could participate in fostering peace. The experts mentioned that the Module should also include how social media platforms may contribute to the distribution of content, including hoaxes and hate speech, and if there were regulations in place to prevent that. The experts also recommended engaging with the participants through interactive activities rather than using the lecture-style format.
5. The second group focused on youth and consisted of experts from Lao PDR, the Philippines and Singapore. It was suggested that the Module should include the social media and digital platform trends among youth in Southeast Asia, digital literacy and digital citizenship, and cyberspace issues. Throughout the discussion, the experts also gave suggestions and important notes in selecting the trainers and facilitators as well as determining the digital platforms or tools to be utilized at the Training Sessions. The experts also brought up points regarding

-
- the different types of cyberthreats present in different AMS and how it would be beneficial for the participants to learn about the different situations in each Member State.
7. The third group, which focused on technology (particularly ICT), consisted of experts from Malaysia, Myanmar and Thailand. The discussion was mainly about the characteristics of cyberspace and internet, particularly technology competency and skills, and how ICT could be utilized for positive actions and promote peace. It was emphasized that the youth should be nurtured by giving the right set of skills and attitudes, content making and spreading peace messages with the right tools to the right audiences. The experts suggested that the training should incorporate pop culture and current trends to create a sense of excitement among the participants.
 8. On the following day, the experts and observers reconvened to provide feedback on the overall content and structure of the Module. After gathering all feedback, the Regional Consultant made revisions to the Draft Module which was presented at the end of the First Expert Meeting.
 9. The First Expert Meeting was closed with closing remarks from Ambassador Artauli Tobing, the Representative of Indonesia to the ASEAN-IPR Governing Council. Ambassador Tobing thanked all the experts and observers for their constructive feedback on the Draft Module, which would be beneficial for the Module development. She also informed the next steps of the Youth-Tech Project, which are the Youth-Tech Workshop and Training, that will implement the revised Draft Module based on the feedback from the experts and observers.
 10. The holding of the First Expert Meeting was therefore very productive and insightful. The experts and observers were able to point out parts of the Module that were sufficient and suggested several topics to be included. They also provided important feedback regarding the activities to be included in the Training Sessions and how the Draft Module could be restructured to have a better learning flow between the three main topics of the Training. Although the draft of the Module generated at the end of the First Expert Meeting is far from being the final version, after the Meeting, the project team surely had a better idea of how to proceed in developing the Module.

Important Notes, Challenges, and Follow Up

11. The main challenge for the First Expert Meeting was to gather the nominated experts and observers from the ASEAN Member States. Despite the invitations being sent weeks in advance, in some cases, the team only received confirmation regarding the nominations on the day before the start of the First Expert Meeting. As a result, although the Draft Module was sent to the experts and observers in advance of the commencement of the meeting, many mentioned that they did not have enough time to study the Draft Module deeper, thus were unable to provide more feedback than they hoped to be able to contribute.
12. Another challenge for this part of the Project is that the team required additional feedback on the module development.

Fortunately, from this point of the Project, the team was joined by a Consultant from the Republic of Korea who had extensive experience in conducting and developing training for youths and was able to assist in further developing the Module in this aspect. Another challenge the team faced was making the activities as engaging as possible despite them all being online.

13. After the First Expert Meeting, the project team set out to work on developing a new draft of the Module incorporating all the feedback gathered from the experts and observers. Significant changes were made

to the Module, especially on its overall structure and the subtopics to be included in each section. The next step was to flesh out the outline into a full-fledged Module by developing activities to make the learning more interactive and well-suited to youths as well as working on the flow between each activity. In this step, special attention was given to the fact that the Youth and Technology Workshop and Training will be implemented online. To accommodate this, the team considered a variety of online tools that may be used in the Training as well as came up with activities that can either be fully done online or in hybrid.

b. Youth and Technology Workshop

Overview of the Youth and Technology Workshop

1. The Youth and Technology Workshop “Youth-Tech: Utilising Technology as an Instrument of Peace” was convened virtually on Zoom on 22-25 November 2021. The Workshop consisted of a half-day Opening Plenary Session open to the public on November 22nd followed by a 3-day training session from November 23rd - 25th attended by 20 - 24 youths nominated from the 10 AMS. The overall agenda and structure of the Workshop was developed according to the flow of the Module itself.
2. The Opening Plenary Session provided the participants with a general overview of youth, peace, and technology in the ASEAN region. The Training Sessions for nominated youth participants from AMS gave the participants the opportunity to network and exchange the participants’ opinions and experience related to peace, technology (particularly ICT) and youth’s participation in promoting peace narratives through the interaction among the participants at the breakout

discussions and various activities throughout the Training Sessions. Throughout the Training Sessions, participants had ample opportunities to interact and discuss with each other, both in large and small group settings, facilitated either by the session’s Trainers themselves or youth facilitators who have been recruited to assist in the implementation of the Workshop.

3. Opening Plenary Session. The Youth-Tech Workshop on 22nd November 2021 provided two plenary sessions of panel discussions with experts and practitioners covering the topics of “Youth and Peace in ASEAN” and “Youth and ICT”. The speakers and moderators represented track 1 and track 2, which consist of representatives from governments, regional organizations (ASEAN), think tanks/academia, civil society, youth organizations and the private sector. These combinations of speakers gave a broad range of knowledge and experience which are beneficial to broaden

the participants' information related to the topics.

4. **Training Day 1.** The first day of Training on 23rd November 2021 began with an introductory session where participants got to know each other better and discuss the objectives as well as expected outcomes of the Training. The materials covered on the first day of the Training included Module One: Are We At Peace? as well as the first half of Module Two: Going Digital. Through lectures, discussions, and games, participants were invited to explore topics such as what peace means in the current age, what it means to them, current threats to peace, and what it means to live in the digital world.
5. **Training Day 2.** On the second day of Training on 24th November 2021, participants continued exploring Module 2: Going Digital and also completed the materials in Module 3: Are We Inhibitors to Peace? In the parts of Module 2 covered on the second day of Training, participants explored threats to peace in the digital world that comes in the form of digital malice and reflected on how they have contributed to or have been affected by it. In Module 3, participants explored how digital platforms could be used as a platform for activism and what makes a good digital campaign.
6. **Training Day 3.** On the third and last day of Training which was held on November 25th 2021, participants covered the contents of Module 4: Youth as Digital Agents of Peace. In this Module, participants are invited to put together all the information that they have gained in the past three days and create an initial idea of an online peace initiative. In each step of the development of the peace initiative, participants were given the opportunity to present their work to gain feedback from other participants and from the trainers. At the end of the day, a closing session was held to mark the end of the Youth and Technology Workshop.
7. In general terms, the Workshop was a success. The Team received many positive feedback from Speakers, Trainers, and participants. The participants of the Training mentioned that they gained many new insights on the topics covered, formed a strong bond with each other, and by the last day of the Workshop were able to develop initial ideas for narratives of peace. The Project Team is grateful for the participants' openness in discussing some challenging topics and also in some instances sharing their personal experiences. This has proven to be an eye-opening experience not only for the participants, but also for all the others involved in the Workshop.

Important Notes, Challenges, and Follow Up

1. One of the greatest challenges in implementing the Youth and Technology Workshop was in maintaining the attendance and active participation of the participants. The workshop was held during the weekday so some participants were not able to fully attend due to work or educational commitments. As a result, the participants who were not able to fully attend might have missed some of the information from parts of the Module and may have experienced a less smooth transition between the Modules throughout the Workshop.
2. The fact that the Workshop was held online also brought on some more challenges in lessening the participants'

attention and enthusiasm throughout the Workshop, possibly related to “Zoom fatigue”. During the first few hours of each Training Day, the participants would seem enthusiastic, but as the day progressed, the participants can sometimes be visibly seen to be more tired. This issue was discussed within the Team during evaluation, and the Team has decided to recommend for future implementers to adjust the length of the Workshop according to the nature of the whole training process. Having full-day activities might still be suitable for in-person workshops, but if organized online, the Team recommends the workshop be held for a longer number of days, with shorter hours during each day.

3. Facilitating interaction in an online workshop has also proven to be more challenging, especially during informal sessions. Throughout the Workshop, the Team organized several informal activities for participants to get to know each other

better during breaks between the sessions. Based on some observations, not many participants choose to join and even those who do, may not always actively participate, causing sometimes rather awkward situations. A completely different dynamic would have occurred if these were done offline. Although this is not an integral part of the Module or of the Workshop, it might be something to keep in mind for future implementers who are also implementing the Workshop online.

4. As a follow of the Workshop, feedback was gathered from the participants, trainers, and mentors of the Workshop through online forms. The feedback gathered was analyzed by the team and also discussed in the Second Expert Meeting to determine ways to further improve the Module and how the Workshop could be implemented. After the Workshop, the Regional Consultant also made further edits to the Module ahead of the Second Expert Meeting.

c. Second Expert Meeting

Overview of the Second Expert Meeting

1. The Second Expert Meeting was convened on Thursday, 20 January 2022 via Video Conference. The Meeting aimed to share the progress of the Module development and the result of the Youth and Technology Workshop and Training which was convened on 22-25 November 2021. The Second Expert Meeting was the last activity of the Youth-Tech Project’s activities.
2. The Second Expert Meeting is a continuation of the First Expert Meeting which was convened on 19-20 August 2021 via Zoom. The same experts

nominated by each in the field of peace, technology (particularly Information and Communications Technology) or youth, were invited to join the Meeting. However, there were a few changes, particularly regarding the nomination of experts from Brunei Darussalam and Lao PDR. AMS that could not nominate an expert but were also allowed to send a representative as an observer. The composition of the experts and observers at the Second Expert Meeting are as follow:

Seven experts:

1. Ms. Nurliyana Fatin Arifin (Brunei Darussalam)
2. Mr. Chansambath Bong (Cambodia)
3. Dr. Lina Alexandra (Indonesia)
4. Dr. Malavanh Chittavong (Lao PDR)
5. Mr. Mohamed Kheirulnaim bin Mohamed Danial (Malaysia)
6. Prof. Dr. Min Maung Maung (Myanmar)
7. Mr. Mohamed Irshad (Singapore)

Two observers:

1. Mr. Haikal Hakim (Brunei Darussalam)
2. Mr. Do Quang Huy (Vietnam)

Note:

Two experts who attended the First Expert Meeting did not join the Meeting. Those experts are Mr. Adolf F. Aguilar (from the Philippines) due to a health condition and Dr. Akalak Yimwilai (from Thailand) due to his unavailability. The Team Leader of ASEAN-ROK Programme Management Team (AKPMT), Mr. Jaehwan Kwon and representatives from the AKPMT also attended the Meeting as observers.

3. The Second Expert Meeting commenced with opening remarks from Ambassador Artauli Tobing, the Representative of Indonesia to the ASEAN-IPR Governing Council. Ambassador Tobing reiterated the objectives of the Youth-Tech Project and expressed her view that the development of Module related to youth, peace and technology will strengthen the function

of ASEAN Institute for Peace and Reconciliation (ASEAN-IPR) to conduct capacity building programs, particularly for the youth as agents of peace. She also shared the progress of the Youth-Tech Project's implementation following the First Expert Meeting in August 2021, including the Youth-Tech Workshop and Training which was convened in November 2021. Ambassador Tobing also thanked all experts and observers for their dedication and contribution to the Module's development.

4. The Meeting began with a presentation from Ms. Yulia Supadmo, Regional Consultant of the Youth-Tech Project, by explaining the progress of the Module development following the First Expert Meeting and the result of the Youth and Technology Workshop and Training. The highlights of the Youth-Tech Workshop and Training were presented in a form of video to show the Meeting participants a glimpse of the sessions' dynamics. The video is uploaded at ASEAN-IPR's Youtube account: https://youtu.be/OmV0Uq_51LY. The Regional Consultant also shared some of the feedback from the trainers and the participants about the Training sessions for the experts' references.
5. The Regional Consultant opened the discussion by inviting each expert and observer to introduce themselves. She then invited trainers who took part in the Youth-Tech Workshop and Training to share their experiences in conducting the Training Session. Following the sharing, the Regional Consultant invited all experts and observers to share their feedback to the revised Module titled 'Youth and Digital Technology for Peace'. The highlights of the discussion are summarized as follow:

a. Implementation of the Youth-Tech Workshop and Training Session

- i. Mr. Mohamed Irshad, who is involved as a trainer and an expert from Singapore, highlighted the selection of participants related to the effectiveness of Training sessions. He emphasized the necessity for trainers to connect with the participants prior to the Training sessions to ensure the effectiveness of the Training's objectives. He also suggested adding a requirement for mentors related to their relevant experiences with the topics.
- ii. Dr. Lina Alexandra, an expert from Indonesia, suggested that the selected participants should have ideas about the definition of peace in their respective countries and communities. For instance, the participants should have participated in lectures or events related to peace and have prior engagements with young religious leaders and/or peace activists to maximize their participation in the Training sessions.
- iii. Ms. Nurliyana Fatin Arifin, an Expert from Brunei Darussalam, shared her thoughts that even though some topics are regarded as less interesting for the youth, they are still relevant to the objective of the Workshop. From her experience related to training on peace and security conducted in Brunei Darussalam, she observed that the training materials that are regarded as less interesting to the youth turned out to be interesting because of the setting of training in the introduction phase and the content's delivery methods which were presented in an engaging manner.

b. Content of the Revised Module

- i. Mr. Shafiq Pontoh, one of the trainers from the Youth-Tech Workshop and Training, suggested that the participants' process of implementing their peace narratives should be included in the Workshop so that they get feedback and support not only during the planning process but also the implementation process. However, he understands that this may be difficult to implement due to time constraints.
- ii. Mr. Mohamed Irshad, emphasized the importance of using online tools to keep the participants engaged and named several examples: Wooclap, PowerPoint, and Kahoot. He also mentioned the importance of having longer and more frequent ice-breaking sessions to build a connection between the participants and the trainers before the actual learning process and maintain the participants' energy level, especially for afternoon sessions.
- iii. To give the participants more time to link the lessons they learned from their real experiences, Mr. Chansambath Bong, an expert from Cambodia, suggested including a debrief session at the end of each Module to invite some participants to recall and reflect or summarize what they have learned at each Module. On the other hand, Ms. Nurliyana Fatin Arifin suggested that the sessions should always be interactive. For example, 30 minutes of the lecture may be followed by 60 minutes of discussion or collaboration on online documents.

c. Technical Aspects for Future Trainings

- i. In general, comments and remarks from experts related to technical aspects for future trainers are related to the duration and selection of trainers, participants and facilitators. Dr. Lina Alexandra pointed out that the length of the Training sessions should depend on the situation, whether it will be conducted online or offline. She suggested that three days is sufficient for an online Training. However, the duration would be better to be extended if the Training could be conducted offline, particularly if it combines indoor and outdoor activities and allows participants to have more interactions and implement their ideas of peace initiatives.
 - ii. Mr. Shafiq Pontoh then suggested that instead of prolonging the Training's duration, it could be convened in shorter sessions over a longer span. The participants could also be given homework between the sessions. This suggestion was also expressed by an expert from Lao PDR, Dr. Malavanh Chittavong, who stated that conducting the Training for three days with eight hours of engagement per day is reasonable. However, having Training sessions longer than eight hours may be too much for the participants.
 - iii. Related to the selection of trainers, Ms. Nurliyana Fatin Arifin highlighted the importance of having specific requirements in selecting the trainer to ensure the coherence of Training materials and the engagement with the participants. She also suggested standardizing the presentation designs throughout the Training sessions.
6. The Second Expert Meeting ended with a closing remarks from Ambassador I Gusti Agung Wesaka Puja, Executive Director of the ASEAN-IPR. Ambassador Puja thanked all the experts for their suggestions and feedback to the Module and congratulated all actors who have been involved in the Youth-Tech Project. Ambassador Puja also informed the participants about how the Youth and Digital Technology for Peace Module as the outcome of the Youth-Tech Project will be used as ASEAN-IPR's future training activities.

Important Notes, Challenges, and Follow Up

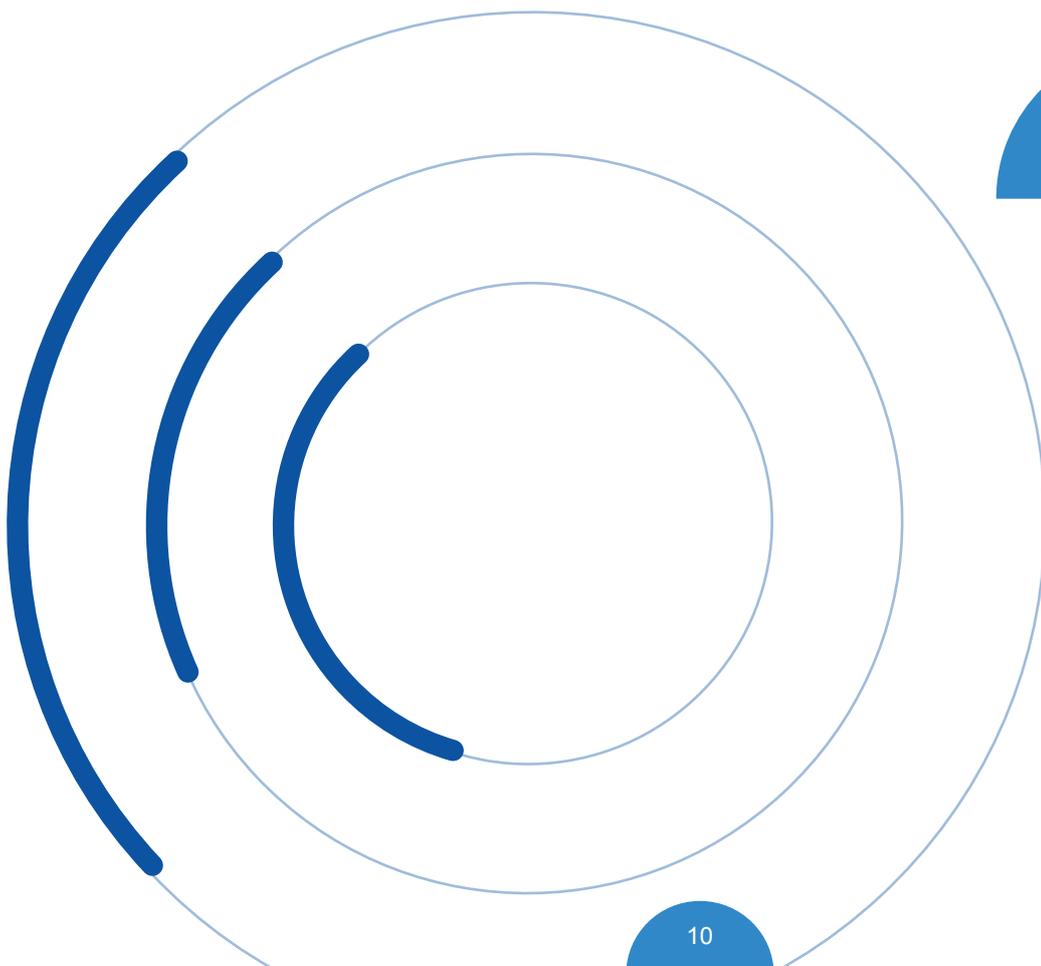
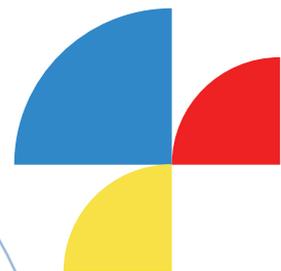
1. Throughout the First Expert Meeting and Youth-Tech Workshop and Training, the project team was able to collect much feedback on the Module from experts, observers, trainers, participants, and mentors. This wealth of feedback was very helpful in providing new insights on how to improve the Module. However, at the same time, it was also challenging to revise the Module that would cover all the different feedback and opinions.
2. Between the First and Second Expert Meetings, several AMS made changes to their nominated experts and observers. Although experts and observers that have participated in the Project since the

beginning could have provided more robust inputs on the Module, the participation of new experts and observers was still greatly appreciated by the project team as they were able to contribute fresh insights. Their feedback based on the lessons learned from the Youth-Tech Workshop and Training was beneficial in finalizing the Module.

3. Only two out of the six invited trainers attended the Second Expert Meeting and gave their feedback on the implementation of the Youth-Tech Workshop live. Some of the other trainers who were not able to

attend provided their feedback through other channels. As a result, although the feedback from the trainers during the Second Expert Meeting reflected the overall sentiments of the trainers, having more trainers attend the Meeting would have provided more detailed feedback.

4. The Regional Consultant and ROK Consultant also took part in finalizing the Youth and Digital Technology for Peace Module based on results of the Second Expert Meeting.



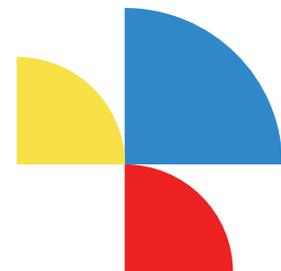
Lessons Learned

a. Module Content

1. One of the most interesting findings from very early on in the Project is the fact that youth in ASEAN generally view peace as the absence of conflict and are not as familiar with other forms of peace and disruptions to peace. This highlights the importance of including the various definitions and forms of peace before moving on to talk about youth's role in promoting peace in the region. It was also beneficial to explore different conflicts and threats to peace in different countries, especially in the ASEAN region to raise the participants' awareness of still-existing and sometimes pressing threats to peace despite the fact that we are currently living in relatively peaceful times.
2. While preparing for and implementing this Project, the Team discovered that online literacy and habits among youths may vary due to a number of reasons including differing preferred or popular social media platforms among countries, years of exposure to digital technology, and reasons for using digital platforms. Therefore, it was also important to allocate an earlier part of the Module to make sure that all participants have the same level of understanding of basic concepts that relate to digital technology and can communicate those concepts using the same terms.
3. Both digital technology and the state of peace are always changing and evolving. Throughout the Project, the Team was always aware that over time, the contents of the Module may not always be relevant to the current state of peace in the ASEAN region and that the digital technology concepts in the Module may eventually be outdated and unable to catch up with the current development of Digital Technology. Therefore, the Team encouraged those who would like to implement the Module and create their own workshops in the future to take precaution in implementing the Module and to make adjustments where necessary so that the contents to be delivered to their participants are a better fit to their times.

b. Technical Details

1. One of the most exciting and also challenging parts of implementing this Project was the fact that it involved many people from many different countries. On the one hand, it does mean that the Project is able to incorporate diverse views. However, at times, it was also rather challenging to organize and bring everyone together due to reasons that include, but are not limited to, time differences, differences in network coverage, language barriers, and differing communication habits. However this challenge is not limited to this Project only, and is something that all international project implementation teams will have to keep learning and improving to create more inclusive projects.
2. Although this Project promoted the use of digital platforms and technology, the Project Team themselves also ran into some challenges with digital platforms and technology during the implementation of this Project. The majority of this Project was implemented during the peak of the COVID-19 pandemic, thus with the international nature of the Project and travel restrictions during the pandemic, the Team had no choice but to conduct most of this Project online. Some of the digital challenges that the Team ran into are differing internet connection strengths especially during meetings and events as well as differences in levels of familiarity with online tools.



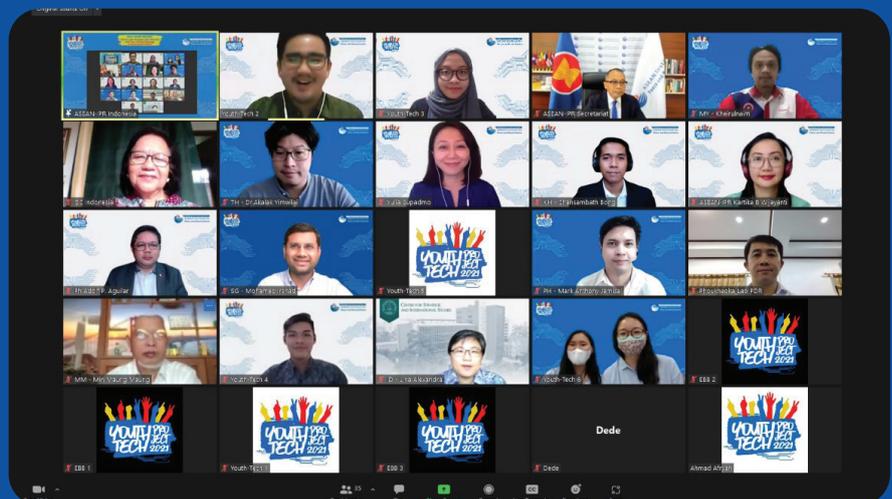
Documentation

a. First Expert Meeting



Opening Remarks for the First Expert Meeting by H.E. Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR.

Group photo session from the First Expert Meeting.

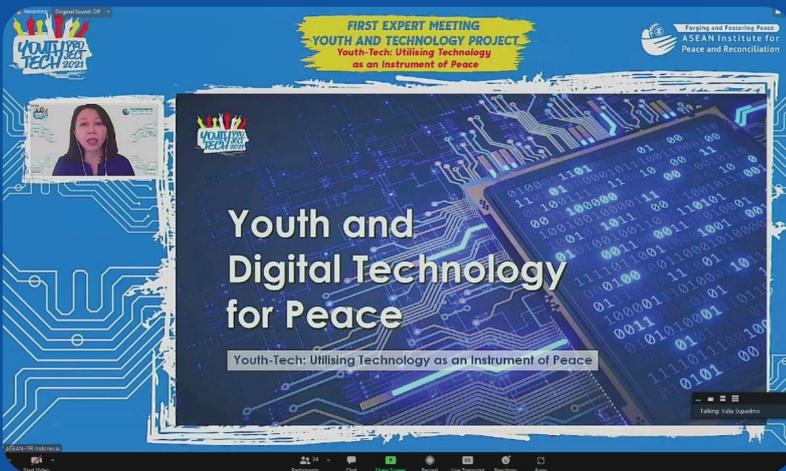




FIRST EXPERT MEETING
YOUTH AND TECHNOLOGY PROJECT
Youth-Tech: Utilising Technology as an Instrument of Peace



Presentation of the Draft Module on Youth and Technology by Regional Consultant, Ms. Yulia Supadmo, during the First Expert Meeting.



Expert Discussion on Technology (ICT), moderated by Regional Consultant, Ms. Yulia Supadmo, at the First Expert Meeting.

Attendees of the First Expert Meeting discuss how contents relating to peace, youth, and technology will be divided within the Training Module.

	Peace	Youth	Technology
Are We Really at Peace?	✓		
Going Beyond Social Media		✓	✓
Are We Inhibitors to Peace?	✓	✓	
Youths as (Digital) Agents of Peace			✓

b. Youth and Technology Workshop and Training



Welcoming Remarks from Ambassador Artauli RMP Tobing, the Indonesian Representative to the ASEAN-IPR Governing Council (2017-2021).



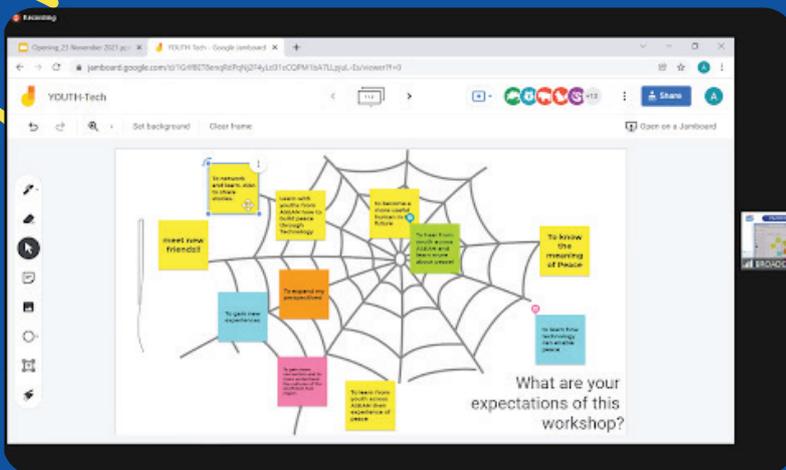
Mr. Mohamed Irshad of Roses of Peace and Mr. Andhika Chrisnayudhanto of the Indonesian Counter-Terrorism Agency discuss youth and peace in ASEAN in a session moderated by Dr. Lina Alexandra of the Centre for Strategic and International Studies.

An interactive activity whereby participants are invited to help the main character of the video to decide on online behavior.





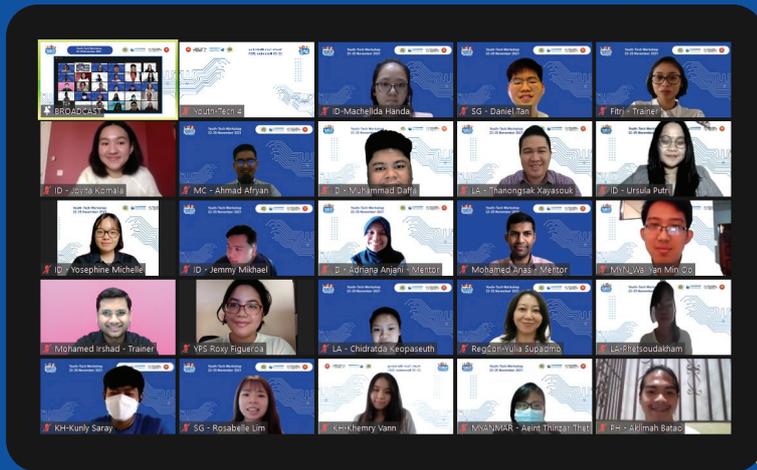
Mr. Senjaya Mulia of the ASEAN Youth Organization moderates a discussion on youth and ICT featuring Mr. Noudhy Valdryno of Facebook and Ms. Dewa Ayu Diah Angendari of Center for Digital Society (CfDS), Gadjah Mada University.



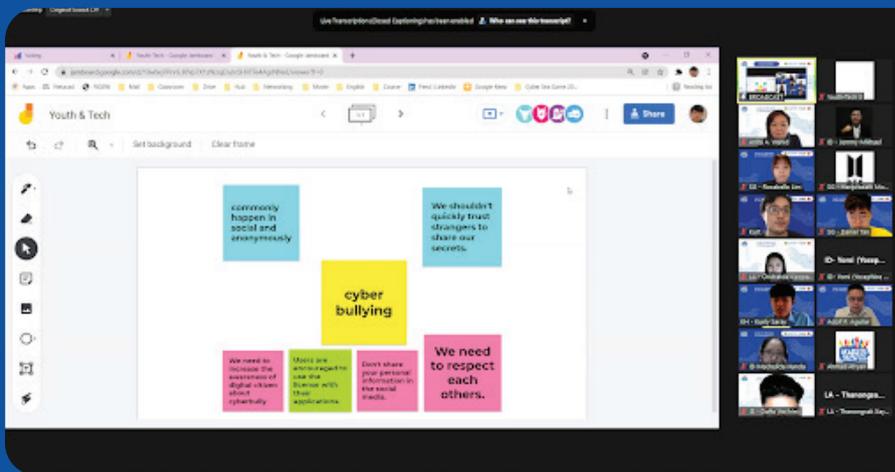
At the beginning of the Training Session, participants wrote their expectations on the Youth-Tech Workshop in an interactive activity using Google Jamboard.

Screenshot from a training session where participants are invited to think about what 'peace' means to them.





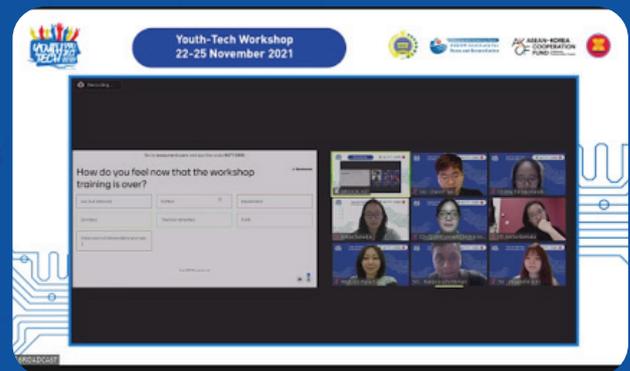
Workshop participants listening to a session covering the materials from Module 1 from Dr. Fitri Bintang Timur and Mr. Mohamed Irshad.



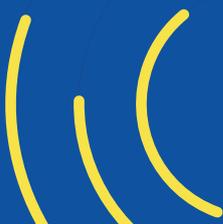
The use of online tools, such as Google Jamboard, for interactive learning sessions throughout the Youth-Tech Workshop.



Group photo session with some participants and trainers from the Youth-Tech Workshop.



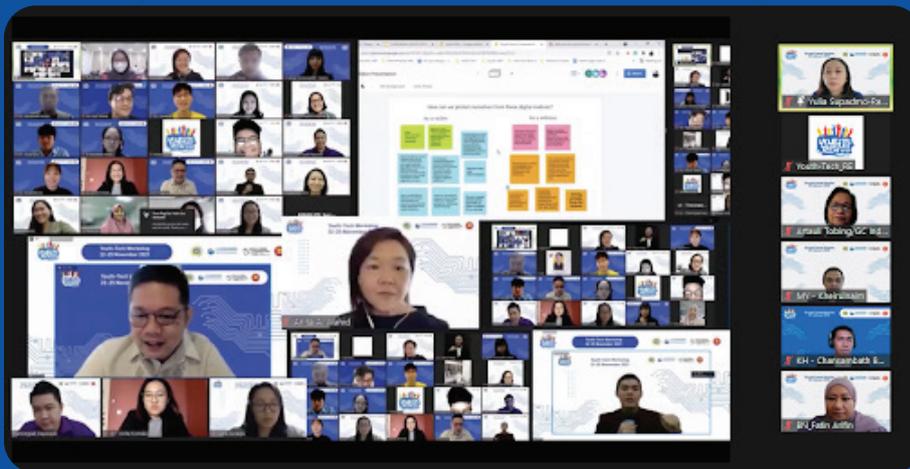
At the end of the Youth-Tech Workshop, participants are encouraged to provide feedback on the workshop implementation and reflect on their experiences throughout the workshop.



c. Second Expert Meeting

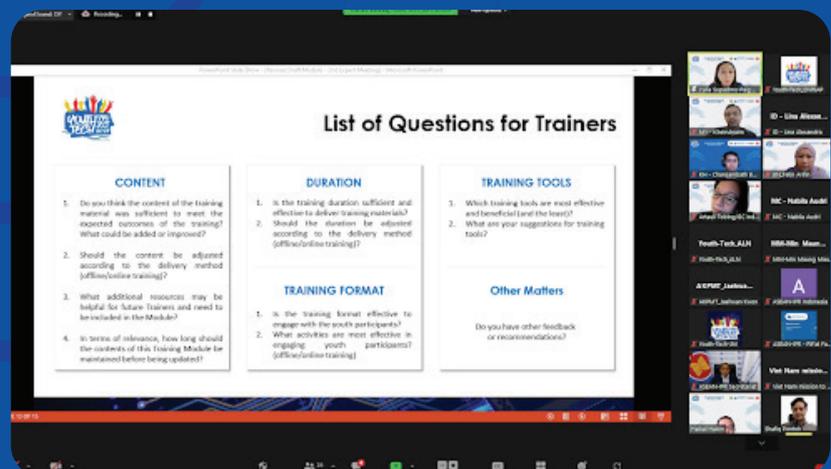


The Master of Ceremony opens the Second Expert Meeting.



At the beginning of the Second Expert Meeting, participants were shown a video of highlights from the Youth and Technology Workshop and Training.

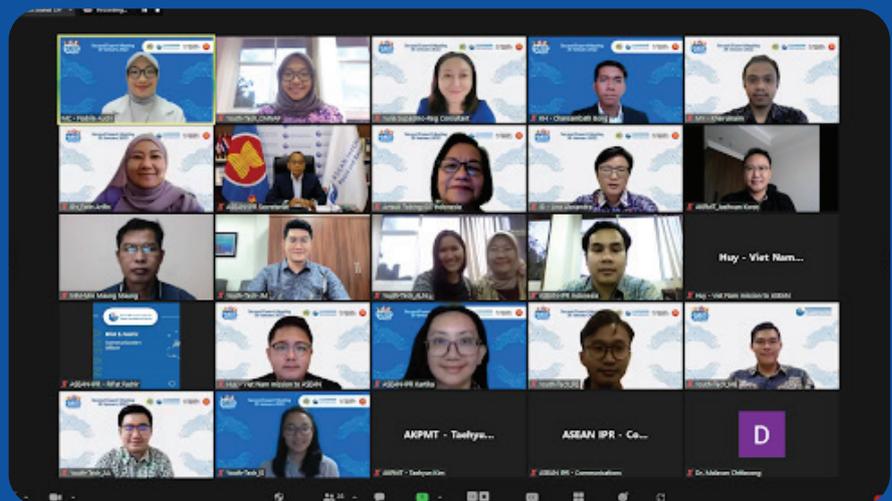
Ms. Yulia Supadmo, as Regional Consultant of the Youth-Tech Project, invited Youth-Tech Workshop trainers attending the Second Expert Meeting to share their views on the workshop implementation.





Closing Remark for the Second Expert Meeting by H.E. Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR.

Group photo session with all participants of the Second Expert Meeting.



ANNEX





LIST OF ATTENDEES FIRST EXPERT MEETING

19-20 August 2021, Video Conference

Country	Name	Role
Indonesia	Ambassador I Gusti Agung Wesaka Puja	Opening Remarks
Indonesia	Ambassador Artauli Tobing	Closing Remarks
Indonesia	Yulia Supadmo	Regional Consultant
Cambodia	Mr. Bong Chansambath	Expert
Indonesia	Dr. Lina Alexandra	
Malaysia	Mr. Mohamed Keirulnaim bin Mohamed Danial	
Myanmar	Prof. Dr. Min Maung Maung	
The Philippines	Mr. Adolf F. Aguilar	
Singapore	Mr. Mohamed Irshad	
Thailand	Dr. Akalak Yimwilai	
Brunei Darussalam	Ms. Khairunnisa Najibah Haji Saidin	
Lao PDR	Mr. Phoukhaoka Sacklokham	Observer
Vietnam	Ms. Nguyen Thuy	



PROGRAM AGENDA FIRST EXPERT MEETING

19-20 August 2021, Video Conference

DAY 1: 19 August 2021

Time	Activity	Type
08.30-09.00	Video and Audio Check	Plenary
09.00-09.05	Opening Remark by H.E. Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR	Plenary
	The Executive Director of ASEAN-IPR is invited to greet the experts, introduce ASEAN-IPR and explain the Youth-Tech Project as the Proponent.	
09.15-09.30	Presentation: Draft Module on Youth and Technology “ Youth and Digital Technology Training Module ”	Plenary
	Presenter: Ms. Yulia Supadmo, Regional Consultant	
09.30-09.55	Introduction of Experts and General Comments	Plenary
	Note: Each expert will be invited to introduce themselves and share their comments of the Draft Module for two minutes.	
09.55-10.00	Short Break	Plenary
10.00-11.30	Expert Discussion 1: Peace	Group 1
	Participants: Experts from Cambodia, Indonesia, Myanmar* and Vietnam	
11.30-13.00	Lunch Break	Plenary
13.00-14.30	Expert Discussion 2: Youth	Group 2
	Participants: Experts from Brunei Darussalam, Laos, Myanmar* and the Philippines	
14.30-15.00	Break	Plenary
15.00-16.30	Expert Discussion 3: Technology (ICT)	Group 3
	Participants: Experts from Malaysia, Singapore and Thailand	

DAY 2: 20 August 2021

Time	Activity	Type
08.30-09.00	Video and Audio Check	Plenary
09.00-09.05	Opening and Announcements by MC	Plenary
09.15-09.20	Report of Day 1 Meeting Outcomes Presenter: Ms. Yulia Supadmo, Regional Consultant	Plenary
09.20-11.20	Discussion and Feedback of the Module Facilitator: Ms. Yulia Supadmo, Regional Consultant Note: The discussion will be divided into three sections: Youth, Technology, and Peace. In each section, each expert in the topics are invited to share their feedback on parts of the Module related to the topic for five minutes each, followed by discussion with all experts.	Plenary
11.20-11.30	Closing Remarks by H.E. Ambassador Artauli RMP Tobing, Indonesian Representative to the ASEAN-IPR Governing Council Indonesian Representative to the ASEAN-IPR Governing Council, representing the Implementing Agency, is invited to thank the experts, wrap up the Expert Meeting and inform the next steps of this Project.	Plenary
11.30-11.35	Closing and Announcements by MC	Plenary



PROPONENTS, IMPLEMENTING AGENCY, AND ORGANIZERS YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

No	Institution	Details
1	ASEAN Institute for Peace and Reconciliation (ASEAN-IPR)	<ul style="list-style-type: none">• Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR• Officers from the ASEAN-IPR Secretariat
2	Ministry of Foreign Affairs (MoFA) of the Republic of Indonesia	<ul style="list-style-type: none">• Ambassador Artauli RMP Tobing, Indonesian Representative to the ASEAN-IPR Governing Council• Staffs from ASEAN-IPR Indonesia
3	Youth and Technology Project Team	<ul style="list-style-type: none">• Ms. Yulia Supadmo, Regional Consultant of the Youth and Technology Project• Ms. Agatha Lydia Natania, Program Manager of the Youth-Tech Project• Members of the Youth and Technology Project Team
4	ASEAN-ROK Development Cooperation Programme Management Team (AKPMT)	<ul style="list-style-type: none">• Officers from the AKPMT



PLENARY SESSION SPEAKERS AND MODERATORS YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

Country	Name	Role
Indonesia	Ambassador Artauli RMP Tobing Indonesian Representative to the ASEAN-IPR Governing Council	Speaker
Republic of Korea	Ms. Jung Ga-yoen Minister-Counselor, Mission of the Republic of Korea to ASEAN	Speaker
ASEAN-IPR	Ambassador I Gusti Agung Wesaka Puja Executive Director of ASEAN-IPR	Speaker
ASEAN	H.E. Robert Matheus Michael Tene Deputy Secretary-General of ASEAN for ASEAN Political Security Community	Speaker
Indonesia	H.E. Mr. Sidharto R. Suryodipuro, Director General for ASEAN Cooperation, Ministry of Foreign Affairs of the Republic of Indonesia	Speaker
Indonesia	Mr. Andhika Chrisnayudhanto Deputy for International Cooperation National Counter-Terrorism Agency of the Republic of Indonesia	Speaker
Singapore	Mr. Mohamed Irshad Founder of Roses of Peace	Speaker
Indonesia	Mr. Noudhy Valdryno Public Policy Manager for Indonesia and Timor Leste, Meta (Facebook)	Speaker
Indonesia	Ms. Dewa Ayu Diah Angendari, Executive Secretary of Center for Digital Society (CfDS), Gadjah Mada University	Speaker
Indonesia	Dr. Lina Alexandra Centre for Strategic and International Studies (CSIS)	Moderator
Indonesia	Mr. Ahmad Afryan ASEAN Youth Organization	Moderator
Indonesia	Mr. Senjaya Mulia Founder of the ASEAN Youth Organization	Moderator



PLENARY SESSION PARTICIPANTS YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

No	First Name	Last Name	Institutions
1.	Aung	Myu Myint	Permanent Rep. of Myanmar to ASEAN
2.	Aye	Aung	Permanent Mission of Myanmar to ASEAN
3.	Aung	Khant	Pemanent Mission of Myanmar to ASEAN
4.	Norsuriati	Haji Sharbini	Royal Brunei Armed Forces
5.	Sengdavanh	Vongsay	MFA of the Lao PDR
6.	Phomma	Sidsena	Ambassador of Lao PDR to Indonesia/Advisory Board Lao PDR
7.	Anggiet	Ariefianto	ASEAN ROK Development Cooperation Programme Management Team (AKPMT)
8.	Taehyun	Kim	AKPMT
9.	Tharit	Thongwandee	Garments For Garçon
10.	Phetsoudakham	MOUNTHADY	Faculty of Natural Science/ National University of Laos
11.	Angelika	Riyandari	Soegijapranata Catholic University (SCU)
12.	Ghislaine Faye	Bautista	University of Santo Tomas- Model ASEAN Meeting
13.	Tricia	Tiu	USTMAM
14.	Vanessa	Nggebu	Communication Major
15.	Maya	BL	Hasanuddin University
16.	Emmanuel Uriel	Solmirano	The University Library, UP Diliman
17.	BRYAN BOY	CORTEZ	UNIVERSITY OF THE PHILIPPINES
18.	SAN	AYE	DEPARTMENT OF SOCIAL WELFARE
19.	HSU	SOE	DEPARTMENT OF SOCIAL WELFARE
20.	Wah	Maung	Ministry of Investment and Foreign Economic Relations

21.	Jesslyn	Metta	Religions for Peace Youth Media Team
22.	Huong	Le	ASEAN Secretariat
23.	Jet	Tawaken	University of the Philippines Diliman
24.	MARJORIE	BAYNOSA	University of the Philippines Diliman
25.	Diaz	Kurniawan	ASEAN Studies Center Gajah Mada University
26.	Crizelle	Joya	University of Santo Tomas
27.	Dimas	Firmandy	State University of Malang
28.	Phuoc	Nguyen	Kyungsung University
29.	Sarah Naomi	Manghi	University of Santo Tomas
30.	Yowelle Ched	Sedano	St. Paul University Philippines
31.	Ni Wayan Crisnawati	Sugana	Universitas Terbuka Indonesia
32.	Khoirizqi	Velarati	Dian Nuswantoro University
33.	Septi	Marheni	UNIPMA
34.	Myat Myo	Han	Yangon Technological University
35.	Krichelle Maureen	Gaerlan	Peo
36.	Sophanit	Mao	Preah Angdoug High School
37.	Huong	Luu	Bac Thang Long
38.	Kristin Mae	Manalo	Universidad de Manila
39.	Feby	Islamy	Islamic State University Sunan Kalijaga
40.	Khin	Win	None
41.	Shabil	Pachlefi	President University
42.	Agustian	Nurjaman	Paguyuban Duta Baca Cianjur
43.	Kaycee	Apurado	Cavite State University-Main
44.	Maulik	Joshi	Moox Events Pvt. Ltd.
45.	Thiri	Tun	Khmer Model ASEAN Meeting
46.	Khoa	Bui	Ho Chi Minh city University of Technology
47.	Arthur Bryan	Mariano	University of the Philippines Diliman
48.	Firyal	Akbar	President University, Jakarta
49.	Arafah	Santoso	President University, Jakarta
50.	Duy Phương	nguyên	Chương trình Movers

51.	Arif	Kurniadi	Unila
52.	Carriza Juliene	Arambulo	Miriam College
53.	Aulia	QY	Sumatera Institute of Technology
54.	Kyi	Oo	Democratic Youth Council
55.	Ardhi Nur Ikhsan	Ikhsan	Universitas Pekalongan
56.	Julio	Tambio Jr.	Isabela State University
57.	Shaniah	Sinangote	Isabela State University, Cabagan
58.	Cliford	Maglelong	Philippine Normal University
59.	GEO NIKO	VILLARTA	University of the Philippines Baguio
60.	Rasabelle	Ulnagan	College of Education
61.	Dewie	Ang	IDEP Foundation
62.	Samantha	Estilong	Northeastern College, the Philippines
63.	Vergel	Jungco	LANDBANK Countryside Development Foundation Inc
64.	Amirah	Syahirah	Maha Design Group
65.	Nurul	Aulia	Muhammadiyah University of Purwokerto
66.	Alifia	Azzahra	Gadjah Mada University
67.	Nadya	W	Gadjah Mada University
68.	Kayleen	Kweenisky	Prasetiya Mulya University
69.	Richelle	Antares	Prasetiya Mulya University
70.	Maitricia	Liandy	Prasetiya Mulya University
71.	Angelia	Agung	Prasetiya Mulya University
72.	Vico	Christian	Parahyangan Catholic University
73.	Andrew	Theodore	Prasetiya Mulya University
74.	Mohamed Kheirulnaim	Mohamed Danial	National Cyber Security Agency (NACSA), Malaysia
75.	Jennifer	Tandi	Tarumanagara University
76.	Tran Thi	Trinh	Can Tho University
77.	Suu	Shweyee	International Relations
78.	Nurul Huda	Rahmadani	UIN Alauddin Makassar
79.	Michaela	Sugianto	Harapan Bangsa Institute of Technology

80.	Wanodyaning	Ma'rifah Salsabila	Gadjah Mada University
81.	Dziadatul	Ahmad Nizam	Sunway
82.	Kristine Joy	Jaromamay	University of the Philippines
83.	Ria	Rosiandini	Gadjah Mada University
84.	Asma	A'yun	Gajah Mada University
85.	Wiweko	Abyapta	Faculty of Law, Universitas Gadjah Mada
86.	Christian	Wishnu	Universitas Kristen Indonesia
87.	Meysyah	Nastiya	Gadjah Mada University
88.	Bessie Nicole	Lopez	De La Salle - College of Saint Benilde
89.	Satria	Wijaya	Brawijaya University
90.	Niko	Nababan	Sriwijaya
91.	Shen	Maestte	PCA
92.	Indriani	-	Universitas Sembilanbelas November Kolaka
93.	Annisa	Hapsari	ASEAN Youth Organization
94.	Lutfia	Barsa	State Hight School SMAN2, Tangerang Selatan
95.	Chalisa	Salsabila	AAP3
96.	Dian	Pertiwi	Brawijaya University
97.	Maiyer	THAITHAO	National University of Laos
98.	Fahma	Indrayana	ASEAN Youth Organization
99.	Triana	Anggraeni	ASEAN Youth Organization
100.	Muhammad	Bin Che Mohamood	ASEAN Youth Organization
101.	Ester	Sinambela	University student
102.	Lien	Le	ITEC
103.	Slamet	Alamsyah	Tirta Artha International
104.	Khusaini	Putra	Politeknik Negeri Banyuwangi
105.	Ni Wayan Crisnawati	Sugana	Rumah Kertas Bali
106.	Ros	Lim	Cyber Security Agency of Singapore
107.	Larasati	Indrawagita	ASEAN Secretariat
108.	Muhammad	Harliadi	ASEAN Secretariat
109.	ILFINDA	OCHTAFARELA	-

110.	Hino Samuel	Jose	MoFA Indonesia
111.	Ivana	Suradja	ASEAN Youth Organization
112.	Ivan	Gunawan	Paramadina University
113.	Livia	Yusran	Unika Soegijapranata
114.	Fina	Sutejo	Sekolah tinggi Ilmu Kesehatan IKIFA
115.	Yessi Baldah	Yusa	Bakrie University
116.	Muhammad Fareed Shah	Bin Abdullah Mohamad Matusin	University of Technology MARA, Malaysia
117.	Arifah	Rahmawati	Center for Security and Peace Studies of Universitas Gadjah Mada
118.	Sulistiyono	.	Lampung University
119.	Andrey	Gapoy	Universal Diplomatic Affairs Human Rights
120.	Nonglak	Kanthamat	Nakhonsawan School
121.	Pakaykham	Netybanhdith	University graduate
122.	Princess Itiah Lael	Geco	Our Lady of Fatima University
123.	Tống	Linh	University of Languages and International Studies, Vietnam National University
124.	Zeyar	Htun	Education
125.	Min	Htike	International Rescue Committee
126.	Farwa	Fayyaz	Hamdard University Islamabad
127.	Pingkan	Audrine	Center for Indonesian Policy Studies
128.	Zin	Thant	AC Group
129.	Myint	Thuzar	Yezin Agricultural University
130.	Chemeneil	Vecina	N/A
131.	Justin	Ho Guo Shun	ASEAN Youth Organization - Philippines
132.	Ananda	Wijayanti	Duta Wacana Christian University
133.	Destinia	Arisandi	Universitas Indonesia
134.	Linh	Tran	Nguyen Quang Dieu High School for the Gifted
135.	Phan	Kiên	RMIT VIETNAM
136.	Duy Phương	Nguyen	Chương trình Movers
137.	Prince Ezekiel	Moreira	JBLFMU-A

138.	Ummu	Salamah	-
139.	Kelly	Daroy	ILEGG Student Organization
140.	Trung	Nguyen	hanu
141.	NURUL NADIAH	ALI	UiTM KUALA PILAH
142.	Ajeng	Mawarni	Rumah Millennials
143.	Erica	Castillones	IMAGOCS
144.	INAYA	AURANI	INSTITUT PEMERINTAHAN DALAM NEGERI
145.	Humaira	Nadia	Universitas Islam Indonesia
146.	Nisa	Nadzifah	Jenderal Achmad Yani University
147.	MARVIN LESTER	MERCADO	Davao del Norte state College
148.	Siti	Yuliani	Jenderal Achmad Yani University
149.	Hana	Wulansari	Institution
150.	Syahira	Wardani	Singaperbangsa University
151.	Khonepaserth	SOUNAKHEN	NUOL, Faculty of engineering
152.	Nada	Nagib	University of Mataram
153.	Kezia	Bubun	Hasanuddin University
154.	Mary Joy	Caparida	AYO PH Online Academy
155.	Nurul Huda	Rahmadani	UIN ALAUDDIN MAKASSAR
156.	Sovi	Yasmin	Oxford Brookes University
157.	Mutiara	Effendi	Universitas Indonesia
158.	Muhammad	Saputra	Muhammadiyah University Jakarta
159.	Siti	Amaliyah	Individual
160.	Machellda	Handa	Pancasila University
161.	Zahwa	Firdaus	Diponegoro University
162.	Der Neath	Divinagracia	Local Government Unit of Pamplona
163.	Alouny Senduangdeth	Senduangdeth	ASEAN Youth Organization
164.	Duy Phương	nguyên	chương trình Movers
165.	Triana	Cahayati	SMA NEGERI 1 NA IX-X
166.	Myat	Khine	Purrfect Writers Club
167.	Shwe	Tal	-

168.	Adelia	Pramesti	University PGRI Adi Buana Surabaya
169.	Amphon	Khammanyvong	NUOL
170.	Ben	Chua	Cyber Youth Singapore
171.	Nurul	Wardi	Islamic National University Antasari Banjarmasin
172.	Eka Anisah	Yusryana	Airlangga University
173.	Ratna	Sulistiawati	Kesatuan Bogor High School
174.	Fazira	H	-
175.	CẨM XƯƠNG	Tào	ITEC Khoa học Tự nhiên
176.	Cuong	Nguyen	Knowhere Makerspace
177.	Jovita	Komala	Parahyangan Catholic University
178.	Yosephine	Rasari	Parahyangan Catholic University
179.	Kamila	Tajriyanda	Islamic National University Syarif Hidayatullah Jakarta
180.	Mahadudin	Sumpingan	Liguasan Marsh Youth Association for Peace and Development
181.	Jonathan	Deven	-
182.	Min	Maung	University of Yangon
183.	Fadila	Dianti	Aisyiyah Yogyakarta University
184.	Ilman	Muhanam	ASEAN Youth Organization
185.	Adriana	Anjani	PeaceGeneration
186.	Olivia	Utomo	-
187.	Asido	Kenzie	National Research and Innovation Agency
188.	REZLAN	JENIE	MFA ID
189.	Chakriya	Nean	Institute of Foreign Languages
190.	Jovert	Sebastian	University of Saint Louis
191.	Mikael	Blikololong, S.T	Unika Widya Mandira
192.	Sopia	-	Lambung Mangkurat University
193.	SAIDATUL	ABU HASSAN	MALAYSIAN COMMUNICATIONS AND MULTIMEDIA MALAYSIA
194.	Marian Michelle	Navales	University of the Philippines
195.	Mohd Shafiq	Mohd Khan	Ministry of Youth and Sports Malaysia

196.	Muhammad Faizal	Firdaus	Ruang Internasional
197.	Khairunnisa	Saidin	Brunei Darussalam Permanent Mission to ASEAN
198.	KEZIAH CAMILLE	TERRADO	Office of the Presidential Adviser on the Peace Process (OPAPP)
199.	Karen Marla	RODULFO	OPAPP
200.	Ridzna	Juhurie	Muslim Student Association, Lupah-Sug Incorporated
201.	Roxanne	Mallari	OPAPP
202.	Senjaya	Mulia	ASEAN Youth Organization
203.	Akhmad	Masuku	Pattimura Unuversity
204.	Sengpraarthid	Snookphone	Permanent Mission of the Lao PDR to ASEAN
205.	MAE	BALLENA	OPAPP
206.	ISIDRO	PURISIMA	OPAPP
207.	Adelia	Pramesti	University PGRI Adi Buana
208.	VANESSA	PALLARCO	OPAPP
209.	ROXANNE	MALLARI	OPAPP
210.	Nurul	Mufidah	Airlangga University
211.	Rifa	Aulia Azhar	Temu Kebangsaan Orang Muda
212.	Shafiq	Pontoh	Provetic
213.	CLIFORD	NATIVIDAD	OPAPP
214.	Aklimah	Batao	Federation of Ranaw Youth Student Leaders
215.	Satrio	Santoso	Zurich Topas Life
216.	Malavanh	Chittavong	Youth Union. Ministry of Education and Sport
217.	Wahyu	Suryodarsono	Ministry of Industry Indonesia
218.	Cut	Aushaf	University of Indonesia
219.	Gabriel	Drajad (Gerry)	KOMSOS Katedral Jakarta
220.	Nafa	Zakirah	State Islamic University Of Sunan Ampel Surabaya
221.	Triyanti	Sari	Dian Nuswantoro University
222.	Nissa	-	Dian Nuswantoro university
223.	Diponkor	Biswas	N/A
224.	Rafika	Firdausia	General public



WORKSHOP TRAINERS AND MENTORS YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

Country	Name	Role
Indonesia	Dr. Fitri Bintang Timur	Trainer
	Mr. Shafiq Pontoh	
	Ms. Anita Wahid	
	Ms. Dessy Sukendar	
	Ms. Ivana Suradja	
	Mr. Ahmad Afryan	
Malaysia	Ms. Saidatul Ashikin Abu Hassan	
The Philippines	Mr. Adolf Aguilar	
Singapore	Mr. Mohamed Irshad	
Indonesia	Ms. Adriana Anjani	Mentor
	Ms. Fatimah Zahrah	
	Ms. Siti Hajar	
Lao PDR	Ms. Alouny Senduangdeth	
Malaysia	Ms. Ain Nasiebah	
Thailand	Ms. Phantitra Phuphaphantakarn	
Vietnam	Mr. Cuy Duong Nguyen	



WORKSHOP PARTICIPANTS YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

Country	Name	Role
Cambodia	Ms. Khemry Vann Mr. Saray Kunly	Participant
Indonesia	Ms. Jennifer Greyselda Ms. Jovita Komala Ms. Machellda Shevyana Handa Ms. Mufidaanailaa Alifah S. Mr. Muhammad Daffa Rizqillah Ms. Ni Putu Eka Budi P.W.D Ms. Ursula Benedikta Zefanya Putri Ms. Yosephine Michelle Rasari	Participant
Lao PDR	Ms. Chidratda Keopaseuth Ms. Phetsoudakham Mounthady Mr. Thanongsak Xayasouk	Participant
Myanmar	Ms. Aeint Thinzar Thet Ms. Hnin Hayman Nyein Mr. Wai Yan Min Oo	Participant
The Philippines	Ms. Ridzna Amerhasan Jhurie Mr. Mohammad Samporna Mr. Aklimat Batao	Participant
Singapore	Mr. Ben Chua Kang Ji Mr. Daniel Tan Teck Wee Mr. Hariprasath Mohan Ms. Rosabelle Lim	Participant
Vietnam	Mr. Nguyen Viet Phuong Mr. Nguyen Truong Minh Mr. Nguyen Dinh Son	Participant



PROGRAM AGENDA YOUTH AND TECHNOLOGY WORKSHOP

22-25 November 2021, Video Conference

DAY 1: 22 November 2021

Time (GMT+7)	Duration	Activity
* Beginning of the Plenary Session*		
08.00 - 08.30	30'	Participants check-in
08.30 - 08.35	5'	Opening by Master of Ceremony
08.35 - 08.40	5'	Welcoming Remarks from Ambassador Artauli RMP Tobing , the Indonesian Representative to the ASEAN-IPR Governing Council
08.40 - 08.45	5'	Opening Remarks from H.E. Mr. Lim Sungnam , the Ambassador of Republic of Korea to ASEAN
08.45 - 08.50	5'	Video message from H.E. Dato Lim Jock Hoi , the Secretary General of ASEAN
08.50 - 08.55	5'	Keynote Address from H.E. Retno L. P. Marsudi , the Minister of Foreign Affairs of the Republic of Indonesia
08.55 - 09.00	5'	Short Break
09.00 - 09.05	5'	Activity 1: Video "What does peace mean to you?"
09.05 - 10.20	75'	Session 1: Youth & Peace in ASEAN Topic: Mapping of the realities of youth and peace and issues in the region to set the tone of the workshop. Format: A moderated discussion and Q&A Session. Moderator: Dr. Lina Alexandra , Centre for Strategic and International Studies (CSIS) Speakers: <ol style="list-style-type: none">H.E. Robert Matheus Michael Tene, Deputy Secretary-General of ASEAN for ASEAN Political Security Community, ASEAN SecretariatMr. Andhika Chrisnayudhanto, Deputy of International Cooperation of Indonesian Counter-Terrorism Agency (TBC)Mr. Mohamed Irshad, Founder Roses of Peace

10.20 - 10.30	10'	Short Break
10.30 - 10.45	15'	Activity 2 : Facilitator: Mr. Ahmad Afryan, ASEAN Youth Organization
10.45 - 12.00	75'	Session 2 : Youth & ICT Topic: Current trends of the utilization of ICT among the youth and the digital development in the region. The speakers are expected to share how digital platforms could influence misbehaviour and/or positive initiatives related to peace. Format: A moderated discussion and Q&A Session. Moderator: Mr. Senjaya Mulia , Founder of the ASEAN Youth Organization Speakers: 1. Mr. Akalak Yimwilai , Founder and Owner of Ocean Sky Network (TBC) 2. Ms. Rahimah Abdulrahim , Director of Public Policy for South-east Asia, Facebook) (TBC) 3. A Representative from ICT Sector *(TBD)
12.00 - 12.05	5'	Remarks from Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN-IPR
12.05 - 12.15	10'	Video Message from Youth Representatives
12.15 - 12.25	10'	Closing and Announcement
End of the Plenary Session		
12.25 - 13.30	65'	Lunch break for training participants
13.30 - 14.00	30'	Briefing for Training Day 1 Facilitator: Ms. Yulia Supadmo (Regional Consultant)
14.00 - 14.30	30'	Breakout discussion to get to know with each other Facilitator: Youth-Tech team and mentors
14.30 - 15.00	30'	Debriefing and Closing Facilitator: Ms. Yulia Supadmo (Regional Consultant)

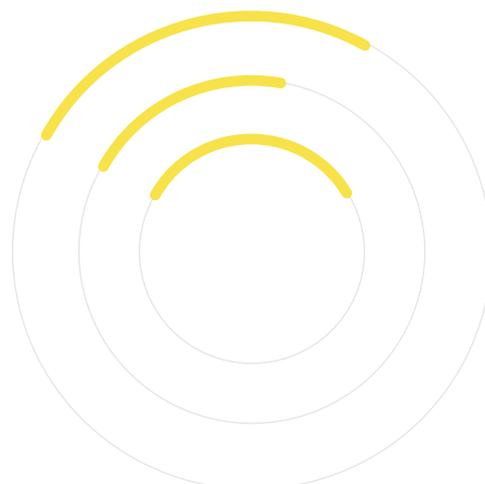
DAY 2: 23 November 2021

Time	Duration	Activity	Trainer
Beginning of the Training Session			
09.00 - 09.20	20'	<p>Opening</p> <ol style="list-style-type: none"> 1. Introductions and Overview of Training 2. Training Objectives and Expected Outcomes 3. Housekeeping <p>A Spider Web of Expectations on Google Jamboard will be opened to facilitate this session.</p>	Regional Consultant & Workshop Committee
09.20 - 10.00	40'	<p>Module 1: Are We at Peace? - Theoretical Overview</p> <p>Participants are given a theoretical overview of peace:</p> <ol style="list-style-type: none"> 1. Definition and Basic Concepts of Peace 2. Armed Conflict (Traditional Conceptions of Peace) 3. Non-Armed Conflict (Non-Traditional Conceptions of Peace) 4. Case Study: COVID-19 as a New Form of Threat to World Peace <p>The information is delivered in lecture-style. The participants may be given multiple choice questions through Zoom polls to make the session more interactive.</p>	Dr. Fitri Bintang Timur
10.00 - 11.00	40'	<p>Module 1: Are We at Peace? - New Threats to Peace</p> <p>Participants are divided into 4 groups to play "This or That" through Google Jamboard and discuss Human Rights Violations as well as Radicalization and Extremism as new forms of threat to peace. In the next session, all participants will reconvene to present and discuss their findings as a big group.</p>	Mr. Mohamed Irshad Assisted by 4 Mentors
11.00 - 11.15	15'	Coffee Break	Workshop Committee
11.15 - 12.15	60'	<p>Module 1: Are We at Peace? - New Threats to Peace (cont.)</p> <p>Participants reconvene to discuss what they have learnt in small groups. Google Slides or Google Jamboard may be used to organize ideas during the discussion session.</p>	Mr. Mohamed Irshad Assisted by 4 Mentors
12.15 - 13.15	60'	Lunch Break	Workshop Committee
13.15 - 14.00	45'	<p>Module 2: Going Digital - Digital Disruption in ASEAN</p> <p>Participants are given a theoretical overview of Digital Disruption in ASEAN:</p>	Ms. Saidatul Ashikin binti Abu Hassan

1. ICT Development in ASEAN
2. Habits and Trends of Digital Utilization in ASEAN
3. Regulatory Frameworks

The information is delivered in lecture-style. The participants may be given multiple choice questions through Zoom polls to make the session more interactive.

14.00 - 15.00	60'	<p>Module 2: Going Digital - Digital 101</p> <p>Participants are given an overview on the following topics:</p> <ol style="list-style-type: none"> 1. Basics: Digital Skills & Competency 2. Digital Platforms, Tools, Algorithms, Digital Silos 3. Data Analytics 	<p>Mr. Shafiq Pontoh</p> <p>Assisted by 2 Mentors</p>
15.00 - 15.15	15'	<p>Coffee Break</p> <p>The Spider Web on Google Jamboard from the Opening Session will be opened for participants to interact.</p>	<p>Workshop Committee</p>
15.15 - 16.15	60'	<p>Module 2: Going Digital - Digital 101 & Digital Mindset (cont.)</p> <p>Participants reconvene in general assembly, share their newly gained insights from the previous session, and do a case study that covers:</p> <ol style="list-style-type: none"> 1. Skills & Competencies are Required to Design and Produce Apps 2. Platforms Utilized for Effective Digital Initiatives 3. Data Analytics of Effective Digital Initiatives <p>Participants apply their knowledge in a game where they role play as a social media developer and digital marketer/agency.</p>	<p>Mr. Shafiq Pontoh</p> <p>Assisted by 2 Mentors</p>
16.15 - 16.30	15'	<p>Closing</p> <ol style="list-style-type: none"> 1. Announcements for Day 2 2. Game: Make a joint Spotify playlist 	<p>Workshop Committee</p>



DAY 3: 24 November 2021

Time	Duration	Activity	Trainer
08.30 - 09.00	30'	<p>Warming Up Session</p> <ol style="list-style-type: none"> 1. Game: Bingo 2. Reflection Session 3. Check joint Spotify playlist 	Workshop Committee
09.00 - 10.00	60'	<p>Module 2: Going Digital - Digital Malice</p> <p>Participants are divided into 2 groups to learn 2 topics:</p> <ol style="list-style-type: none"> 1. Deep Dark Web & Cyber Crimes 2. Cyberbullying, Hate Speech, Hoax, and Disinformation <p>In the first half of the session, group 1 will learn about the first topic, while group 2 will learn about the second topic. In the second half of the session, the groups will switch so that all participants can learn about the 2 topics.</p>	<p>Mr. Adolf P. Aguilar & Ms. Anita Wahid</p> <p>Assisted by 2 Mentors</p>
10.00 - 12.00	120'	<p>Module 2: Going Digital - Digital Malice</p> <p>Note: A 15 minute Coffee Break is incorporated in the session.</p> <p>In the first part of the session, the participants reconvene to discuss the materials that they learnt in the previous session. In the second part of the session, participants participate in 2 activities:</p> <ol style="list-style-type: none"> 1. Secret Confession Box: If comfortable, participants can anonymously write about their own personal experiences or those of the people around them (friends, family, etc.) regarding digital malice, be it as perpetrators, victims, bystanders, etc. on Google Jamboard. 2. Case Study: Participants analyse a real case of a celebrity or public figure that is caught amidst hoax and disinformation. Participants should apply the concepts that they have learnt from the previous session and discuss how the case may affect the individuals involved. 	<p>Mr. Adolf P. Aguilar & Ms. Anita Wahid</p> <p>Assisted by 2 Mentors</p>
12.00 - 13.00	60'	<p>Lunch Break</p> <p>The Zoom meeting room will still be open so participants may interact (e.g., talk about the traditional dishes that they are eating).</p>	Workshop Committee
13.00 - 14.00	60'	<p>Module 3: Are We Inhibitors of Peace? - Youth and Perceptions of Peace</p> <p>Participants discuss:</p> <ol style="list-style-type: none"> 1. What does Peace Mean to You? 2. Country and/or Societal Sensitivities <p>The information is delivered in lecture-style. The trainer may use Zoom polls to ask participants whether or not they agree or disagree with certain statements to initiate active discussion.</p>	Mr. Mohamed Irshad

14.00 - 15.00	60'	<p>Module 3: Are We Inhibitors of Peace? - Activism in the Digital Space (Using Social Media and Social Network for Social Campaigns)</p> <p>Participants are given an overview on:</p> <ol style="list-style-type: none"> 1. Rules of Engagement and Algorithms 2. Digital Marketing (Creative Thinking, Data-Driven Strategic Planning) 	<p>Ms. Dessy Septiane Sukendar</p> <p>Assisted by 4 Mentors</p>
15.00 - 15.30	30'	Coffee Break and Collaborative Game	Workshop Committee
15.30 - 16.00	30'	<p>Module 3: Are We Inhibitors of Peace? - Group Activity</p> <p>Participants are divided into 4 groups to play "Scavenger Hunt". Participants are given 5 clues about a digital peace initiative. They must identify the digital peace initiative and discuss the best practices of said initiative. These best practices will be used as reference for when participants need to design their own digital peace initiatives on Day 3.</p>	<p>Ms. Ivana Suradja & Mr. Ahmad Afryan</p> <p>Assisted by 4 Mentors</p>
16.00 - 16.30	30'	<p>Closing</p> <ol style="list-style-type: none"> 1. Announcements for Day 3 2. Game: Find and share the most viral YouTube or TikTok video from each country 3. Check up on the joint Spotify playlist 	Workshop Committee



DAY 4: 25 November 2021

Time	Duration	Activity	Trainer
08.30 - 09.00	30'	<p>Warming Up Session</p> <ol style="list-style-type: none"> 1. Game: Body Language 2. Reflection Session using Mentimeter: Participants answer questions using Mentimeter and are given the opportunity to elaborate on their answers. 	Workshop Committee
09.00 - 09.15	15'	<p>Four: Youth as Digital Agents of Peace - Creating Peace Narratives for Communities</p> <p>Participants are given a briefing regarding creating peace narratives for communities delivered in lecture-style.</p>	Mr. Shafiq Pontoh
09.15 - 09.45	30'	<p>Four: Youth as Digital Agents of Peace - Breakout Session</p> <p>Participants are divided into 8 groups which they will work in for the rest of the day. Each group must find a peace narrative and their best practices to be used as reference when developing their own peace initiatives.</p>	Mr. Shafiq Pontoh Assisted by 8 Mentors
09.45 - 10.45	60'	<p>Four: Youth as Digital Agents of Peace - Best Practices</p> <p>Participants reconvene to present their findings from the breakout session.</p>	Mr. Shafiq Pontoh Assisted by 8 Mentors
10.45 - 12.00	75'	<p>Four: Youth as Digital Agents of Peace - Designing Peace Initiatives Utilizing Digital Platforms</p> <p>Note: A 15 minute Coffee Break is incorporated in the session.</p> <p>Participants work in groups to start developing their peace initiative utilizing digital platforms.</p>	Mr. Shafiq Pontoh Assisted by 8 Mentors
12.00 - 13.00	60'	<p>Lunch Break</p> <p>The Zoom meeting room will still be open so participants may interact (e.g., talk about the traditional dishes that they are eating).</p>	Workshop Committee
13.00 - 14.00	60'	<p>Four: Youth as Digital Agents of Peace - Designing Peace Initiatives Utilizing Digital Platforms (cont.)</p> <p>Participants continue to work in groups to develop their peace initiative utilizing digital platforms.</p>	Mr. Shafiq Pontoh Assisted by 8 Mentors
14.00 - 15.30	90'	<p>Four: Youth as Digital Agents of Peace - Presentation</p> <p>Each group is given 5 minutes to present their proposed peace initiatives, followed by 5 minutes for questions and answers with the trainer and other participants. In the last 10 minutes of the session, the trainer leads the participants for reflection and debriefing.</p>	Mr. Shafiq Pontoh Assisted by 8 Mentors
15.30 - 15.45	60'	<p>Coffee Break</p> <p>Participants are invited to use this time to change into their traditional attire for the next session.</p>	Workshop Committee

15.45 - 16.45	60'	Four: Youth as Digital Agents of Peace - Final Session In this closing activity, participants are invited to share their final reflections, lessons learnt, and memorable moments from the Workshop. Participants are also invited to collaborate in a “digital yearbook” where they can leave comments and messages on pictures of other participants.	Ms. Ivana Suradja Assisted by 8 Mentors Workshop Committee
16.45 - 17.00	15'	Closing	Workshop Committee

End of the Training Session

17.00 - 17.05	5'	Opening by Master of Ceremony	
17.05 - 17.30	25'	Sharing of Testimony and Feedback Session Facilitator: Ms. Agatha Lydia Natania, Program Manager of the Youth-Tech Project	
17.30 - 17.35	5'	Remarks from Ms. Yulia Supadmo, Regional Consultant of the Youth-Tech Project	
17.35 - 17.45	10'	Closing remarks from Ambassador Artauli RMP Tobing, Indonesian Representative to the ASEAN-IPR Governing Council	
17.45 - 17.50	5'	Photo Session	
17.50 - 18.00	10'	Closing	



LIST OF ATTENDEES SECOND EXPERT MEETING

20 January 2022, Video Conference

Country	Name	Role
Indonesia	Ambassador Artauli Tobing	Opening Remarks
Indonesia	Ambassador I Gusti Agung Wesaka Puja	Closing Remarks
Indonesia	Yulia Supadmo	Regional Consultant
Brunei Darussalam	Ms. Nurliyana Fatin Arifin	Expert
Cambodia	Mr. Chansambath Bong	
Indonesia	Dr. Lina Alexandra	
Lao PDR	Dr. Malavanh Chittavong	
Malaysia	Mr. Mohamed Kheirulnaim bin Mohamed Danial	
Myanmar	Prof. Dr. Min Maung Maung	
Singapore	Mr. Mohamed Irshad	
Indonesia	Mr. Shafiq Pontoh	Trainer
Brunei Darussalam	Mr. Haikal Hakim	Observer
Vietnam	Mr. Do Quang Huy	
South Korea	Mr. Jaehwan Kwon	
South Korea	Mr. Tehyun Kim	



PROGRAM AGENDA SECOND EXPERT MEETING

20 January 2022, Video Conference

Time	Duration	Activity
08.00-08.30	30'	Video and Audio Check
08.30-08.35	5'	Opening by Master of Ceremony
08.35-08.40	5'	Remarks by Ambassador Artauli RMP Tobing , Indonesian Representative to the ASEAN-IPR Governing Council
08.40-08.45	5'	Photo Session and Announcement
08.45-09.05	20'	Updates Presentation of the Revised Draft Module "Youth and Digital Technology for Peace" Presenter: Ms. Yulia Supadmo, Regional Consultant
09.05-10.05	60'	<p>Session 1: Discussion with Experts and Trainers</p> <p>Several trainers from the Youth-Tech Workshop and Training are invited to share their comments and feedback related to the implementation of the Draft Module. Trainers and Experts from ASEAN Member States will engage in discussions with the Project's Consultants.</p>
10.05-10.20	15'	Short Break
10.20-11.20	60'	<p>Session 2: Discussion with Experts</p> <p>Experts from ASEAN Member States will engage in discussions with the Project's Consultants related to the substantive and technical aspects of the Revised Draft Module.</p>
11.20-11.35	15'	Conclusion of the Discussions
11.35-11.40	5'	Remarks by Ambassador I Gusti Agung Wesaka Puja, Executive Director of ASEAN Institute for Peace and Reconciliation
11.40-11.45	5'	Closing Session

ASEAN-IPR Training & Capacity Building Programme Youth and Technology Workshop

Press Release

The Youth and Technology Workshop “Youth-Tech: Utilising Technology as an Instrument of Peace” was convened virtually on 22-25 November 2021. It is part of the Youth-Tech Project, which aims to produce a module on “Youth and Digital Technology for Peace”. Prior to the Workshop, the Draft Module was consulted with nominated experts from the ASEAN Member States on 19-20 August 2021.

The Youth-Tech Workshop consisted of a half-day Workshop on 22 November 2021 and Training Sessions on 23-25 November 2021 attended by nominated participants from the ASEAN Member States. The Workshop was opened to the general public and attended by representatives from ASEAN Member States, ASEAN Institute for Peace and Reconciliation (ASEAN-IPR), ASEAN Secretariat, and youths across the region.



Opening Plenary
Session of the Youth-
Tech Workshop, 22nd
November 2021

The Workshop was opened by Welcoming Remarks from Ambassador Artauli Tobing (Representative of the Republic of Indonesia to the ASEAN-IPR Governing Council), representing the Implementing Agency of the Youth-Tech Project. She gave an overview of the Project and encouraged the youth to utilise Information and Communications Technology (ICT), including the digital platforms, to promote and amplify peace narratives in their community. In the Opening Remarks, Ms. Jung Ga-yoen (Minister-Counselor, Mission of the Republic of Korea to ASEAN) also expressed her appreciation for this Workshop to empower future leaders to be involved in digital space to nurture peace.

The youth’s important role in promoting peace, tolerance, moderation and constructive dialogue was also emphasised by H.E. Mr. Sidharto Suryodipuro (Director-General for ASEAN Cooperation, Ministry of Foreign Affairs of the Republic of Indonesia) through his keynote address. He also stated that this Workshop might promote Youth, Peace and Security Agenda by fostering critical thinking skills, which are helpful to build the capacity and skills of ASEAN youths as well as to fight hate speech, disinformation and terrorism.

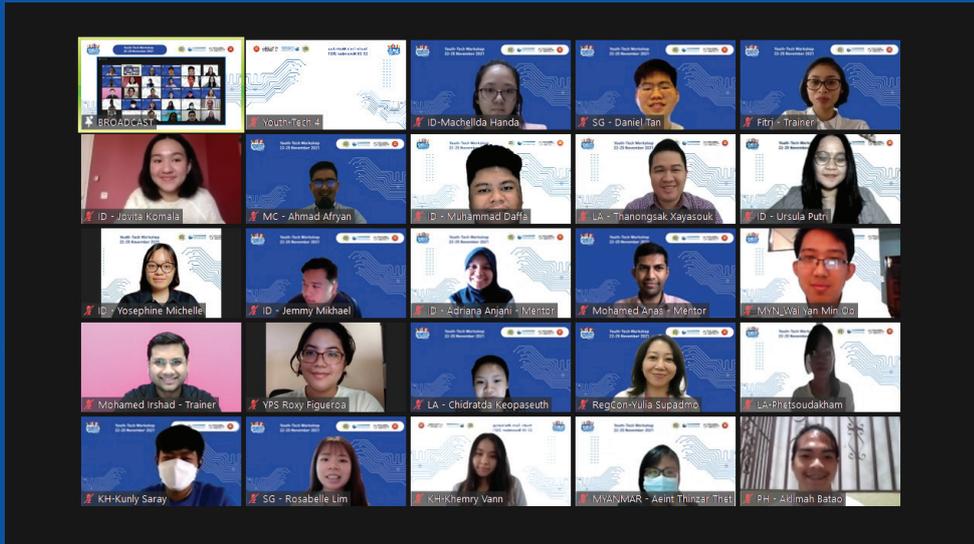
The Youth-Tech Workshop combined three elements: youth, peace and technology. Based on these topics, the Workshop presented two sessions of the panel discussion, namely Youth and Peace as well as Youth and ICT in ASEAN. The first session, moderated by Dr. Lina Alexandra (Centre for Strategic and International Studies), discussed the realities of youth and peace issues in the region. The panellists, H.E. Robert Matheus Michael Tene (Deputy Secretary-General of ASEAN for ASEAN Political-Security Community), Mr. Andhika Chrisnayudhanto (Deputy for International Cooperation of National Counter-Terrorism Agency of the Republic of Indonesia) and Mr. Mohamed Irshad (Founder of Roses of Peace), underlined the youth's role as an agent for peace, including countering radicalism and violent extremism. Thus it is important to empower them through various initiatives. There is a need to give more spaces to engage the youth with the government and non-governmental institutions in promoting inclusivity in fostering peace. The participants were also involved by asking questions about non-traditional security challenges and youth's engagement with the governments, organisations, and institutions in peacebuilding.

Plenary Session 1:
Youth and Peace in
ASEAN



This Workshop is designed to have meaningful and active interactions with the audience, particularly the youth, to enhance their engagements on the topic discussions throughout the Workshop. The participants took part in an interactive activity where they had to make decisions based on videos of different hypothetical scenarios related to the youth's experience in the digital platforms.

At the second plenary session, moderated by Mr. Senjaya Mulia (Founder of the ASEAN Youth Organization), the use of ICT and digital development in the region was further explored by Mr. Noudhy Valdryno (Public Policy Manager for Indonesia and Timor Leste of Meta) and Ms. Dewa Ayu Diah Angendari (Executive Secretary at the Center for Digital Society of Gadjah Mada University). The speakers shared the challenges and opportunities of ICT and how the youth, as the prime user of ICT, has a choice on how to utilise them. Therefore, the youth is encouraged to utilise ICT in a responsible manner, to spread peaceful messages and create a better place for everyone.



Training Sessions for Nominated Youth Participants

The Workshop continued with a series of Training Sessions delivered by well-experienced experts and trainers across the region. The nominated participants from the ASEAN Member States had the opportunity to deepen their understanding of the region’s peace and technology issues and explore how they could utilise ICT as an instrument of peace to promote peace narratives in their community. The Training Sessions also provided the participants with an avenue to connect with other ASEAN youths, expand their network, and develop their capacity in creating peace initiatives by using ICT to contribute in peacebuilding efforts in the region.

Fun and Engaging Activities with the Youth Participants



The Youth-Tech Workshop and Training received positive feedback from the speakers, trainers, and youth participants. The Youth-Tech Project Team hopes that the Module on Youth and Digital Technology for Peace will continue to be used as a capacity-building activity to promote the culture of peace and empower the youth in utilising ICT as an instrument of peace.

ASEAN-IPR INDONESIA

Directorate General of ASEAN Cooperation
Ministry of Foreign Affairs of the Republic of Indonesia
Jalan Taman Pejambon No. 6, Gambir
Jakarta Pusat 10110 - Indonesia

ASEAN-IPR SECRETARIAT

Permanent Mission of the Republic of Indonesia to ASEAN
Building 3rd Floor
Training Centre of of Ministry of Foreign Affairs of Indonesia
Jalan Sisingamangaraja No. 73, Kebayoran Baru
Jakarta Selatan 12120 - Indonesia

www.asean-aipr.org

aipr.indonesia@kemlu.go.id
aipr.indonesia@gmail.com

IG: [asean_ipr](#)

Twitter: [@asean_ipr](#)

FB: **ASEAN Institute for Peace and Reconciliation**

Linkedin: **ASEAN Institute for Peace and Reconciliation**



Copyright© 2023

Ministry of Foreign Affairs of the Republic of Indonesia